

Terms and Conditions

By attending The Branson Comic-Con or any part of The Branson The Branson Comic-Con, you agree to allow The Branson Comic Con / Branson Premier Promotions, its agents, licensees or assignees, the right to use your image and/or likeness by media now known or hereafter devised for advertising and/or other promotional purposes. You also agree not to take pictures or videos where posted or announced as prohibited and agree that any permitted photos or videos will not be used for any commercial purposes and will not be made publicly available or generally displayed without prior written consent of The Branson Comic-Con or Branson Premier Promotions.

By registering for a paid or complimentary access to The Branson Comic-Con badge/pass/armband you agree not to sell, trade, transfer or share your access, email confirmation, or badge/pass/armband. In the event that The Branson Comic Con determines that you have violated this policy, The Branson Comic-Con or Branson Premier Promotions has the right to cancel your badge/pass/armband(s) and keep any money paid by you.

Confirmations and/or badge/pass/armbands that have been sold or provided by anyone other than The Branson Comic-Con or Branson Premier Promotions will not be honored by The Branson Comic-Con. You must wear and display your badge/pass/armband at all times while onsite and at any official The Branson Comic-Con event. **All badge/pass/armbands are the property of The Branson Comic-Con and must be relinquished to The Branson Comic-Con upon request.** The Branson Comic-Con reserves the right to refuse admission, to refuse service and/or to cancel/revoke your access and/or badge/pass/armband at The Branson Comic-Con's discretion.

The Branson Comic-Con may perform any of the following validation of badge/pass/armbands on entry to any area of the convention. These measures are an effort to prevent illegal badge/pass/armband duplication and unauthorized reselling. The Branson Comic-Con may scan a barcode, require a photo ID that matches the name on the badge/pass/armband, scan RFID embedded in the badge/pass/armband, and examine the badge/pass/armband with other technological and/or physical methods to verify authenticity of the badge/pass/armband and holder. Before leaving any registration area please make sure that the name on the badge/pass/armband matches your identification.

I understand that I must register an individual name for each badge/pass/armband and that each name must match a legal photo ID. If The Branson Comic-Con determines that you have purchased more than one badge/pass/armband in your name for any day, The Branson Comic-Con has the right to cancel your duplicate badge/pass/armband(s) and issue you a refund less the 10% processing fee. All badge/pass/armband purchases are subject to a \$5 handling fee.

All event and program rooms have limited capacity as set by the fire marshal. Even though your badge/pass/armband is required to get into all The Branson Comic-Con events, it does not guarantee you access to any event if the venue has reached capacity. Wristbands do not guarantee

entry to any event. Programming room, exclusives, and autograph wristbands are provided as an estimate of allowed entry/participation and do not guarantee entry and/or participation.

Although The Branson Comic-Con makes efforts to ensure the purchase of badge/pass/armbands is easy, efficient, and equitable, The Branson Comic-Con makes no guarantee, warranty, or representation that, by logging onto the The Branson Comic-Con Website with a The Branson Comic-Con Member ID, you are entitled to or be able to purchase a badge/pass/armband. Due to the limited number of badge/pass/armbands and the large volume of The Branson Comic-Con Member ID holders, badge/pass/armbands are sold as long as they are available. Please be advised that The Branson Comic-Con badge/pass/armbands sell out very quickly. Not all persons eligible to purchase a badge/pass/armband will be able to purchase a badge/pass/armband. Additionally, The Branson Comic-Con makes no guarantee, warranty, or representation that the The Branson Comic-Con Web site will function properly throughout the badge/pass/armband sales process. In the event that the The Branson Comic-Con Website malfunctions, The Branson Comic-Con will try to rectify the problem in a timely fashion. Notwithstanding, by using the The Branson Comic-Con Web site you agree that IN NO EVENT SHALL THE BRANSON COMIC CON, ITS PRINCIPALS, AGENTS, REPRESENTATIVES OR AFFILIATES BE LIABLE FOR ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL, PUNITIVE OR CONSEQUENTIAL DAMAGES OF ANY KIND WHATSOEVER, INCLUDING BUT NOT LIMITED TO DAMAGES RESULTING FROM THE USE OF THE WEB SITE OR THE BADGE SALE AND REGISTRATION PROCESS.

Not all attendees who purchased a badge/pass/armband during The Branson Comic-Con Returning Registration will be eligible to purchase a badge/pass/armband during Open Registration. The Branson Comic-Con reserves the right to limit and define eligibility for The Branson Comic-Con Returning Registration and Open Registration.

THE BRANSON COMIC CON RESERVES THE RIGHT TO CHANGE THE TERMS & CONDITIONS AT ANY TIME WITHOUT NOTICE.

The above terms & conditions apply to all The Branson Comic Con badge/pass/armband purchases and registrations. Registrations for exhibitors, professionals, press, trade professionals, vendors, retailers, program participants, volunteers, and staff may be subject to additional restrictions outlined during the online badge/pass/armband registration process.